






































air		research	Turkey	
 2	 2	 1	 1	 0

	1935				1936			
	Spr	Sum	Fal	Win	Spr	Sum	Fal	Win
								
Available tile points	5	9	12	8	13			
Factories	0	0	-8	0	0			
Unit construction	-2	-2	-2	-2	-2			
Shipbuilding								
Research	0	0	0	0	-1			
Diplomacy	0	0	0	0	-1			
Support adjustments	0	0	0	0	0			
End of turn	3	7	2	6	9			

Indicate mobilizations by red shading.

 Research 																				
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	Effect
Jets			①	★	②		1944		④	★	⑤		1943		⑦	★	⑧			RG/sup
Air Range			+1		+2		+3		+4		+5									R Garris
Strategic Bombers			+1		+2		result		+4		+5		result		+7		+8			R Garris
Air Defense			+1		+2		+3		+4		+5									R Garris
Air Transports			①		②		③		④		result									R Garris
Armor		35	35	36	②		result		④		⑤		result							R Garris
Rockets			①	★	②		1944		④	★	⑤		1943		⑦	★	⑧			RG/sup
Specialized Units			①		②		result		④		⑤		result		⑦		⑧			RG/sup
Economic Prep.			①	★	②		AC1		④	★	⑤		AC2		⑦	★	⑧			act/sup
Atomic research			+1		+2		+3		+4											support
Radar			+1		+2		+3		+4		+5									R Garris
Counter-intelligence		35	①	★	②		result		④	★	⑤		result							intel
Covert operations		35	36	★	②		result		④	★	⑤		result							intel
Espionage		35	35	35	36		result		④	★	⑤		result							intel
Subversion			+1		+2		+3		+4		+5									intel
Shading:		Research points 1, 4					Research point 2					Research point 3								

	AC	1	2	3	intel
Spring 1935	0	Armor			esp.
Summer 1935	0	esp.			CI
Fall 1935	0	Esp.			Cov
Winter 1935	0	Armor			=
Spring 1936	1	Armor	Esp		Cov

Player Log


Spring 1936


Random events


Russia had no purge, but still got a purge random event. This means that next turn they will get to medium cohesion.

Economic Trend →0


Bulgaria demands concessions in Thrace.
Bulgaria: 1
Greece: 1
EAI: +1








Air production committee reports.
British support level: -3 (max. +3)
+1 for each air research result.



French universities endorse military research.
Any French project +1 level



Red Air Force purged.
One Russian air unit purged

1

Economics

Factory conversion: None

Research: Russia uses an AC1 since they want to be able to get a light grey point in espionage.

Unit construction: Air. This is compulsory.

Shipbuilding: None. Russia doesn't build ships.

Diplomacy

Russia can afford to do some diplomacy. They put a DC1 in Turkey to match the German ACC.