









Turkey			research	Poland	Yugo		BB4				
 3	 2	 2	 1	 1	 1 Czech.	 1 Austria	 1 Ship	 1 Ship	 1 Ship	 0	 1 Civil War

research		Belgium	Hungary						Rumania
 2	 2	 1	 1	 1 Czech.	 1 Austria	 1 Ship	 0	 1 Civil War	

Winter 1937	Britain	France
Factories	-	-
Research	AC1	AC2
Research results	Armor	-
Shipbuilding	AC1 Advance Duke of York BB4	-
Builds	-	-
Diplomacy	Poland AC1, Turkey AC3, Yugoslavia AC1	Belgium AC1, Hungary AC1, Rumania AC1
Balance of power	1 Armor	-
Notes	-	-

1937								
	Spring		Summer		Fall		Winter	
								
Available tile points	14	15	23	13	16	9	7	5
Factories	0	-6	-4	-4	-4	0	0	0
Unit construction	0	0	-2	-2	-2	-2	0	0
Shipbuilding	-2	0	-3	-1	-3	0	-1	0
Research	-1	-2	-2	-2	-2	-2	-1	-2
Diplomacy	-2	-3	-5	-3	-7	-4	-5	-3
Support adjustments	-2	0	0	1	1	0	0	0
Anglo-French loans	0	0	0	0	1	-1	0	0
End of turn	7	4	7	2	0	0	0	0

Indicate mobilizations by red shading, conversions to civilian factories by green shading.



Research



		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	Effect
<i>Jets</i>			①	★	②		1944		④	★	⑤		1943		⑦	★	⑧			air/sup
Air Range		35	35	35	35	36	36	CW	37	37	☑									air/naval
Strategic Bombers		35	35	35	35	36	36	36	36	37	37	CW	37		+7		+8			air
Air Defense			RE		+2		+3		+4		+5									air/naval
Air Transports			①		②		③		④		result									air/inf
Naval Air Training		37	37	37	37		result		④		⑤		result							naval
Battleship design		35	RE	35	RE	35	35	36	36	36	36	37	37							naval
Battleship design		37	37		②		result		④		⑤		result							naval
ASW research			+1		+2		result		+4		+5									naval
Harbor attacks			①	★	②		result													naval
Light ships			①	★	②		result		④	★	⑤		result							naval
Submarines			①	★	②		result		④	★	⑤		result							naval
ASW		37	①	★	②		result		④	★	⑤		result							naval
Transports			①	★	②		result		④	★	⑤		result		⑦	★	⑧			naval/sup
Armor		36	37	37	37	CW	37		④		⑤		result							armor
Armor		36	36	36	36	37	37		④		⑤		result							armor
Rockets			RE	36	36	36	36		④	★	⑤		1943		⑦	★	⑧			arm/sup
Specialized Units			①	★	②		result		④	★	⑤		result		⑦	★	⑧			arm/sup
Maginot Line		35	35	35	35	RE			④		⑤		result							support
Economic Prep.			①		②		AC1		④		⑤		AC2		⑦	★	⑧			act/sup
Atomic research		RE	RE	RE	☑		+3		+4											support
Radar		36	36	36	RE	37	37	37	RE		+5									air/naval
Counter-intelligence		35	35	36	37	37	☑		④	★	⑤		result							intel
Covert operations		35	35	36	36	37	37		④	★	⑤		result							intel
Espionage		35	35	36	36	RE			④	★	⑤		result							intel
Codebreaking		35	36	36	36	37	☑		①		②		result							naval
Anglo-French coop.		37	37		②		+1		+2		+3									intel
Shading:		Research points 1, 4, 7, 10					Research points 2, 5, 8					Research points 3, 6, 9								

			1	2	3	4	5	6	7	8	9	intel
Spring 1935	1	0	Br BB4	Maginot	Str Bomb	Air Range						Espionage
Summer 1935	1	0	Br BB4	Maginot	Str Bomb	Air Range						C-I
Fall 1935	1	0	Str Bomb	Maginot	Br BB4	Air Range						Covert
Winter 1935	2	2	Covert	Maginot	Br BB4	Espionage	Air Range	Str Bomb	C-I			Code
Spring 1936	3	2	Covert	Armor	Br BB5	Espionage	Air Range	Str Bomb	C-I	Rockets		Code
Summer 1936	1	2	Armor	Rockets	Br BB5	Radar	Air Range	Str Bomb				Code
Fall 1936	1	2	Armor	Rockets	Br BB5	Radar	Covert	Str Bomb				Espionage
Winter 1936	1	2	Armor	Armor	Br BB5	Radar	Rockets	Str Bomb				Code
Spring 1937	1	2	Armor	Armor	Br BB5	NAT	Radar	Str Bomb				C-I
Summer 1937	2	2	Armor	Armor	Br BB5	NAT	Radar	Str Bomb	AF Coop			Covert
Fall 1937	2	2	Fr BB4	Armor	Air Range	NAT	Covert	Str Bomb	AF Coop			Code
Winter 1937	1	2	Fr BB4	Armor	Air Range	ASW	NAT	Radar				C-I

Player Log

Winter 1937

Random events

Both Allied REs are great! The French research RE boosts both atomic projects, which is particularly nice for Radar since I'm trying to complete 10 steps, and I'm in dark gray point territory. And with Atomic research up to 3 steps now, I can use 1 of the 3 Allied end-game RPs to bump it up to [+2] for when AWAW begins. That may allow the Allies to get an early Atomic general research breakthrough in AWAW. With our Strategic Bombers research plan, we may be able to drop an atomic bomb on Germany in 1944 with a little luck.

The British RE1 in Russia will zap that pesky German flag, reducing the German support level by 1 and increasing the Russian support level by 1.

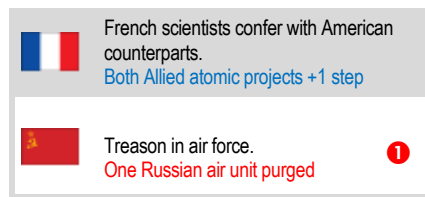
The public RE is amusing – no doubt this animosity stems from the German occupation of Czechoslovakia earlier this year. Perhaps Hungary didn't get its slice of the Czech territorial pie? In any case, as per the random events guide, Germany is considered to support Czechoslovakia, but without the need to place a DC in it. So that frees up a German DC placement, whereas the Allies are bound to support Hungary by placing a DC. On the upside, the Allies will get to remove the German flag in Hungary at a cost of only a DC1 (because the Axis may not play DCs in Hungary this turn).

Economic Trend →0

Hungarian-Czech animosity.
The Axis must support one side;
Russia or the Allies the other
EAI: +1

Exports boom fueled by record Italian wine production.
Italy draws two random tiles

High level contacts between Britain and Russia.
Russia: 1



Economics

Things are economically bleak for the Allies this turn after spending so much over the preceding two turns. Both Britain and France will turtle up and spend little so as to have some spending power during diplomacy.

For research, the Allies are so poor that the ability to transfer more than 1 tile point is unnecessary; thus, further allocation to Anglo-French Cooperation is unnecessary. In AWAW, this will mean that Anglo-French Cooperation restrictions will apply for 4 turns, not the usual 2 turns as in a classic AWAW game. But that will have to suffice as there are not enough tile points to go around. And as much as I would like to continue the Strategic Bombers research, the game appears to be on a collision course for war in 1938. So I won't be able to complete 18 steps of Strategic Bombers research anyway. For now, it's better to complete 10 steps of both Air Range and Radar, not only for the BoP counters in GS, but also for the [+5] pre-war research modifiers when AWAW begins.

The remaining decisions for research were a bit of a challenge, but I opted to delay the Codebreaking result (1 Naval BoP counter) until Sp38, when it would be free, and instead try to complete 6 steps of British NAT. I would rather go into AWAW with a British NAT of 2. The more challenging decision was whether to chase the Air Defense RE and try to score a 6-step result. I could augment 1 RP by using an MC in Yugoslavia this turn and securing the 4th step of Air Defense research. Instead, I decided that a 6-step ASW result is more important; so I opted to start that research in the hopes that I can complete it before Germany gets all crazy and throws us into a war. The ASW result will be very helpful in the Battle of the Atlantic in AWAW.

I wanted to build 1 Air and 1 Infantry this turn, but I cannot afford it. So here's hoping the BoP doesn't spin out of control. With a Russian public purge RE and a Great Purge, Russia is tranquilized by Stalinistic fervor this turn. On the bright side, to see Russia economically sound and at cohesion 24 in Winter 1937 might be a record. We can now anticipate Russian mobilizations in Spring 1938 and again in Winter 1938, even if war breaks out.

Factory conversion: None.

Research: Br AC1, Fr AC2.

Unit construction: None.

Shipbuilding: Britain advances 1 BB4.

Diplomacy

There's not much the Allies can do to stop the Axis this turn, but we'll try! Britain and France both try to block Axis gains across the mapboard, from Belgium to Turkey. Yugoslavia is out of play due to two Axis MCs.

Axis initial placements:

Germany: Turkey, Yugoslavia
German MCs: Belgium, Poland
Civil war MCs: Yugoslavia (Germany, Italy)
Italy: Bulgaria
ACC3: Finland

Allied placements:

Britain: Poland, Turkey, Yugoslavia
France: Belgium, Hungary, Rumania
Civil war MCs: None
Russia: None

Axis final placements:

Germany: Poland

Italy: Belgium

The Axis were able to improve their diplomatic board position once more. All I can say is that I did what I could. We'll see how things turn out in AWAW.

Aggressions

Danzig and the Polish Corridor. The Allies oppose, Germany doesn't back down, GS ends, and AWAW will begin in Spring 1938.

There are no secret support events, so the random tile draw ensures that both Britain and France will be positive and exceed the DoW threshold.

The alternative would be to not oppose the aggression, but I think that will mean that Germany alone can outspend the Allies into a worse board position. Russia might be a little better off, but I think the Axis will benefit more in Spring and Summer 1938. By Fall 1938, the tide might turn, but Randy wouldn't let GS continue to that point. So it is better to make Germany fight for Poland in Spring 1938 so that France can survive until later in 1938.

1935								
	Spring		Summer		Fall		Winter	
Available tile points	7	5	13	7	18	12	10	7
Factories	0	0	0	0	-8	-8	0	0
Unit construction	0	0	0	0	-2	0	0	0
Shipbuilding	0	0	0	0	-1	-1	-5	-1
Research	-1	0	-1	0	-1	0	-2	-2
Diplomacy	-3	-1	-3	-2	-3	-3	-2	-3
Support adjustments	0	-2	0	0	0	1	0	0
Anglo-French loans	0	0	0	0	0	0	0	0
End of turn	3	2	9	5	3	1	1	1

Indicate mobilizations by red shading, conversions to civilian factories by green shading.

1936								
	Spring		Summer		Fall		Winter	
Available tile points	11	7	9	11	8	12	10	13
Factories	0	0	-6	0	0	0	0	0
Unit construction	0	0	0	0	-2	-2	0	0
Shipbuilding	-2	0	0	-1	0	0	-5	-2
Research	-3	-2	-1	-2	-1	-2	-1	-2
Diplomacy	-3	-3	-4	-3	-3	-2	-3	-3
Support adjustments	-3	1	2	0	-2	0	0	0
Anglo-French loans	0	0	0	0	0	0	0	0
End of turn	0	3	0	5	0	6	1	6

Indicate mobilizations by red shading, conversions to civilian factories by green shading.