



European Axis



BRP Record Sheet

	Spring 19		Summer 19		Fall 19		Winter 19	
Construction limit								
Initial BRP level								
Additions/other losses								
BRP level								
Declarations of war								
Offensive operations	West: East: Med:	West: East: Med:	West: East: Med:	West: East: Med:	West: East: Med:	West: East: Med:	West: East: Med:	West: East: Med:
BRP level								
Partisans/other losses								
Builds	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Partisans: Forts: Rail: Other: (Grants):	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Forts: Rail: Other:	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Partisans: Forts: Rail: Other: (Grants):	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Forts: Rail: Other:	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Partisans: Forts: Rail: Other: (Grants):	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Forts: Rail: Other:	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Partisans: Forts: Rail: Other: (Grants):	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Forts: Rail: Other:
Total builds								
BRP grants								
BRP level								
Bombing losses								
Final BRP level								
BRP base change								

Prorating – 36.6											
Spring	5	10	15	20	25	30	35	40	45	50	100%
Summer	3	7	11	15	18	22	26	30	33	37	75%
Fall	2	5	7	10	12	15	17	20	22	25	50%
Winter	1	2	3	5	6	7	8	10	11	12	25%

The BRP effects of losses and minor country activations are determined by the turn in which they occur; the BRP effects of conquests are determined by the turn after they occur.



Western Allies



BRP Record Sheet

	Spring 19		Summer 19		Fall 19		Winter 19	
Construction limit								
Initial BRP level								
Transport losses								
Bombing losses								
Mobilizations								
Additions/other losses								
BRP level								
Declarations of war								
Offensive operations (Europe)	West: East: Med:	West: East: Med:	West: East: Med:	West: East: Med:	West: East: Med:	West: East: Med:	West: East: Med:	West: East: Med:
Offensive operations (Pacific)	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:
BRP level								
Partisans/other losses								
Builds	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Partisans: Forts: Rail: Other: (Grants):	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Partisans: Forts: Rail: Canada: Australia: Other: (Grants):	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Partisans: Forts: Rail: Other: (Grants):	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Partisans: Forts: Rail: Canada: Australia: Other: (Grants):	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Partisans: Forts: Rail: Other: (Grants):	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Partisans: Forts: Rail: Canada: Australia: Other: (Grants):	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Partisans: Forts: Rail: Other: (Grants):	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Partisans: Forts: Rail: Canada: Australia: Other: (Grants):
Total builds								
BRP grants made	France: Russia: China:	Brit/Fr: Russia: China:	France: Russia: China:	Brit/Fr: Russia: China:	France: Russia: China:	Brit/Fr: Russia: China:	France: Russia: China:	Brit/Fr: Russia: China:
BRP grants received	U.S.:		U.S.:		U.S.:		U.S.:	
Final BRP level								
BRP base change								

Prorating – 36.6											
Spring	5	10	15	20	25	30	35	40	45	50	100%
Summer	3	7	11	15	18	22	26	30	33	37	75%
Fall	2	5	7	10	12	15	17	20	22	25	50%
Winter	1	2	3	5	6	7	8	10	11	12	25%

The BRP effects of losses and minor country activations are determined by the turn in which they occur; the BRP effects of conquests are determined by the turn after they occur.



France

BRP Record Sheet

	19				19			
	Spring	Summer	Fall	Winter	Spring	Summer	Fall	Winter
Construction limit								
<i>Initial BRP level</i>								
Additions/other losses								
<i>BRP level</i>								
Declarations of war								
Offensive operations	West: East: Med:	West: East: Med:	West: East: Med:	West: East: Med:	West: East: Med:	West: East: Med:	West: East: Med:	West: East: Med:
<i>BRP level</i>								
Partisans/other losses								
Buils	Armor: Infantry: AAF: Naval: Accel: Other:	Armor: Infantry: AAF: Naval: Accel: Other:	Armor: Infantry: AAF: Naval: Accel: Other:	Armor: Infantry: AAF: Naval: Accel: Other:	Armor: Infantry: AAF: Naval: Accel: Other:	Armor: Infantry: AAF: Naval: Accel: Other:	Armor: Infantry: AAF: Naval: Accel: Other:	Armor: Infantry: AAF: Naval: Accel: Other:
Total builds								
BRP grants								
<i>Final BRP level</i>								

Prorating – 36.6											
Spring	5	10	15	20	25	30	35	40	45	50	100%
Summer	3	7	11	15	18	22	26	30	33	37	75%
Fall	2	5	7	10	12	15	17	20	22	25	50%
Winter	1	2	3	5	6	7	8	10	11	12	25%
The BRP effects of losses and minor country activations are determined by the turn in which they occur; the BRP effects of conquests are determined by the turn after they occur.											



Russia



BRP Record Sheet

	19				19			
	Spring	Summer	Fall	Winter	Spring	Summer	Fall	Winter
Construction limit								
<i>Initial BRP level</i>								
Bombing losses								
Additions from ICs								
Additions/other losses								
<i>BRP level</i>								
Declarations of war								
Offensive operations (Europe)	West: East: Med:	West: East: Med:	West: East: Med:	West: East: Med:	West: East: Med:	West: East: Med:	West: East: Med:	West: East: Med:
Offensive operations (Pacific)	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:
<i>BRP level</i>								
Partisans/other losses								
Buils	Armor: Infantry: AAF: Naval: Accel: Special: Partisans: Forts: Rail: Other:	Armor: Infantry: AAF: Naval: Accel: Special: Partisans: Forts: Rail: Other:	Armor: Infantry: AAF: Naval: Accel: Special: Partisans: Forts: Rail: Other:	Armor: Infantry: AAF: Naval: Accel: Special: Partisans: Forts: Rail: Other:	Armor: Infantry: AAF: Naval: Accel: Special: Partisans: Forts: Rail: Other:	Armor: Infantry: AAF: Naval: Accel: Special: Partisans: Forts: Rail: Other:	Armor: Infantry: AAF: Naval: Accel: Special: Partisans: Forts: Rail: Other:	Armor: Infantry: AAF: Naval: Accel: Special: Partisans: Forts: Rail: Other:
Total builds								
BRP grants								
<i>Final BRP level</i>								
BRP base change								

Prorating – 36.6											
Spring	5	10	15	20	25	30	35	40	45	50	100%
Summer	3	7	11	15	18	22	26	30	33	37	75%
Fall	2	5	7	10	12	15	17	20	22	25	50%
Winter	1	2	3	5	6	7	8	10	11	12	25%

The BRP effects of losses and minor country activations are determined by the turn in which they occur; the BRP effects of conquests are determined by the turn after they occur.

Japan

BRP Record Sheet

	19				19			
	Spring	Summer	Fall	Winter	Spring	Summer	Fall	Winter
Construction limit								
Initial BRP level								
Transport losses								
Additions/other losses								
BRP level								
Declarations of war								
Offensive operations	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:
BRP level								
Partisans/other losses								
Builds	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Partisans: Forts: Rail: Other:	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Partisans: Forts: Rail: Other:	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Partisans: Forts: Rail: Other:	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Partisans: Forts: Rail: Other:	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Partisans: Forts: Rail: Other:	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Partisans: Forts: Rail: Other:	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Partisans: Forts: Rail: Other:	Armor: Infantry: AAF: NAS: Naval: Accel: Special: Partisans: Forts: Rail: Other:
Total builds								
BRP level								
Bombing losses								
Final BRP level								
BRP base change								

Prorating – 36.6											
Spring	5	10	15	20	25	30	35	40	45	50	100%
Summer	3	7	11	15	18	22	26	30	33	37	75%
Fall	2	5	7	10	12	15	17	20	22	25	50%
Winter	1	2	3	5	6	7	8	10	11	12	25%
The BRP effects of losses and minor country activations are determined by the turn in which they occur; the BRP effects of conquests are determined by the turn after they occur.											



China



BRP Record Sheet

	19				19			
	Spring	Summer	Fall	Winter	Spring	Summer	Fall	Winter
Construction limit								
Spending limit								
Initial BRP level								
Additions/other losses								
BRP level								
Offensive operations	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:	Asia: Pacific: SEA:
BRP level								
Losses								
Builds	Air: Infantry: AAF: Partisans:	Air: Infantry: AAF: Partisans:	Air: Infantry: AAF: Partisans:	Air: Infantry: AAF: Partisans:	Air: Infantry: AAF: Partisans:	Air: Infantry: AAF: Partisans:	Air: Infantry: AAF: Partisans:	Air: Infantry: AAF: Partisans:
Total builds								
BRP grants								
Final BRP level								

Prorating – 36.6											
Spring	5	10	15	20	25	30	35	40	45	50	100%
Summer	3	7	11	15	18	22	26	30	33	37	75%
Fall	2	5	7	10	12	15	17	20	22	25	50%
Winter	1	2	3	5	6	7	8	10	11	12	25%
The BRP effects of losses and minor country activations are determined by the turn in which they occur; the BRP effects of conquests are determined by the turn after they occur.											